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- Intel Exascale Labs Paris
- IT4Innovations, VSB Technical University of Ostrava
- National University of Ireland Galway
- Norwegian University of Science and Technology
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Contact and Funding

github.com/readex-eu

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Energy-Efficient Exascale Computing

www.readex.eu





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Overview

The importance of energy efficiency is constantly increasing in High Performance Computing (HPC). While systems can be adapted to individual applications in order to reduce energy consumption, manual tuning of platform parameters is a tedious and often neglected task.

The READEX project automates this by developing a tools-aided methodology for dynamic auto-tuning that combines technologies from two ends of the computing spectrum: system scenario methodology from the embedded world and auto-tuning from the field of HPC.

READEX Tools-Aided Methodology

The READEX methodology has been designed for exploiting the dynamic behaviour of software. At design time different runtime situations (RTS) are detected and optimized system configurations are determined. RTSs with the same configuration are grouped into scenarios, forming the tuning model. At runtime, the tuning model is used to switch system configurations dynamically.



Design Time Analysis

Design time analysis (DTA) is carried out with the Periscope Tuning Framework (PTF). It uses a multi-agent based approach to identify RTSs and to determine optimized system configurations. These are settings for tuning parameters, e.g., core and uncore frequencies. It also provides means for the specification of domain knowledge (DK) to improve the automatic tuning results. Part of the DK is the specification of application tuning parameters, which allows users to offload computation to accelerated devices. The result of DTA is a tuning model that guides runtime tuning.

Energy consumption of the STREAM benchmark [kJ]												
1.2 -	45	40	36	33	32	31	32	33	33	34		
₩ 1.4 - 9 1.6 -	46	41	37	34	32	32	32	33	34	35		- 55
	47	42	38	35	33	32	33	34	35	35	-	- 50
- 1.8 - - 2.0 - - 2.2 - - 2.4 -	50	44	40	37	35	34	35	35	36	37		
nb 2.0 -	53	47	42	39	36	36	36	37	38	39		- 45
g 2.2 -	55	48	44	40	38	37	38	38	39	40		- 40
0 2.4 -	58	51	46	42	40	39	39	40	41	42		- 35
2.5 -	59	52	47	43	41	40	40	41	42	43		- 55
	~ ^{?,} ?	~.×.	~ ⁶ .	~ ^{9.}	2.0	2 ^{,2}	2.0	2.6.	2 ^{.0}	3 ⁰	_	
Uncore frequency [GHz]												

Heatmap of the energy consumption of a STREAM benchmark for different core and uncore frequencies. The data array does not fit in the processor's L3 processor cache.

Runtime-Tuning

During production runs of the user's application, the READEX Runtime Library (RRL) takes control. It is designed to apply the different configuration in a lightweight manor.

The RRL adapts to the changing application behaviour. It applies configurations from the tuning model at runtime. It also has a machine learning based calibration mechanism, which finds the optimal configurations for unseen RTSs.

Impact and Validation

In order to validate the impact of the READEX project, several real-world applications are employed. In a co-design approach, selected applications have been hand-tuned and both the improvements in energy efficiency and the effort spent are compared with the automatic tuning approach.

READEX Energy Saving Results

We applied the READEX Tool Suite to a set of applications and benchmarks, which are parallelized with OpenMP and/or MPI. The experiments were performed on the Taurus cluster at ZIH, TU Dresden. The results show that READEX achieves energy savings of up to 34% by applying hardware and runtime parameters tuning. We also applied calibration for tuning unseen RTSs, which also yielded energy savings of up to 10%.



Default energy consumption Energy consumption with READEX --- RRL runtime related to default

Energy savings and runtime losses for different HPC applications